

Start on verse vocals

1-9 R side, L cross rock & recover, L side, R behind-side-cross, L side rock & recover turning ¼ R, L forward lock step

1 Step R to side

2&3 Cross rock L over R, recover weight on R, step L to side

4&5 Cross step R behind L, step L to side, cross step R over L

6-7 Rock L to side, turning ¼ right recover weight on R

8&1 Step L forward, step R behind L, step L forward

10-16 ½ L turn with L sweep into L coaster step, R forward, R forward mambo, L back, R together

2 Turning ¼ left step R to side

&3&4 Turning ¼ left on right sweep left from front to back, step L back s tep R together, step L forward

RESTART #2: WALL 8 Dance as far as here and add the following 2 steps for counts 5-6: step R forward, step L together and restart the dancing facing front wall

5 Step R forward

6&7 Rock L forward, recover weight on R, step L back

8& Step R back, step L together

RESTART #1: WALL 4 Dance as far as here and restart the dance facing front wall

17-24 R & L forward, R forward scuff & cross step, L back, R cross step, ¼ L & L to side, R cross step, L side, R rock back, L cross step, R side

1-2 Step R forward, step L forward

****ON WALLS 3, 7, 9 (the first 2 times you will be facing R side wall at this point, the final time L side wall) ADD THE FOLLOWING 2 STEPS – step R forward, step L forward, and then continue with the dance as written)**

&3 Scuff R forward, cross step R over L

&4 Step L back, cross s tep R over L

&5 Turning ¼ left step L to side, cross step R over L

6-7 Step L to side, rock back on R

8& Cross step L over R, step R to side

25-32 L cross step, ½ L into side sway, L cross step, ¾ L turn, R forward, ½ L pivot

1 Cross step L over R

2-3-4 Starting to turn ½ left step R back, completing ½ left turn by pivoting on R foot & rock L to left side, recover weight on R

5-6 Cross step L over R, turning ¼ left step R back

7 Turning ½ left step L forward

8& Step R forward, pivot ½ left

*Easier alternative for counts 5-6-7: turn ¼ right walk forward L, R, L
8& remains the same*
