

## S1 Shuffle Right – Rock Back – Shuffle Left - Rock Back

- 1 RF step side
- & LF step beside
- 2 RF step side
- 3 LF step back
- 4 RF recover weight
- 5 LF step side
- & RF step beside
- 6 LF step side
- 7 RF step back
- 8 LF recover weight

## S2 Heel Grind – Coaster Step – Step - Touch – Kick Ball Touch

- 9 RF point the heel
- 10 Turn ¼ to the right (3.00)
- 11 RF Step back
- & LF step beside
- 12 RF Step fwd
- 13 LF Step fwd
- 14 RF touch side
- 15 RF kick fwd
- & RF step in place
- 16 LF touch side

Restart here in the 2, 8 and 12 walls

### Restart

In the second, eighth and twelfth wall after

\*16 counts (sect. 2) substituting to the count

\*16, the touch side with a stomp

## S3 Rock Fwd – Shuffle Back – Shuffle Turn ¼ Right – Rock Side

- 17 LF step fwd
- 18 RF recover weight
- 19 LF step back
- & RF step beside
- 20 LF step back
- 21 RF ¼ turn right step side
- & LF step beside
- 22 RF ½ turn right step fwd (12.00)
- 23 LF step side
- 24 RF recover weight

## S4 Wave – Heel Switches – Scuff Hitch Step Back – Heel Bounce - Heel Bounce ¼ Turn Right

- 25 LF step behind
- & RF step side
- 26 LF step cross over
- 27 RF heel touch fwd
- & RF step in place
- 28 LF heel touch fwd
- &LF Step in place
- 29 LF scuff
- & LF hitch
- 30 LF step back
- & Lift both heels and bend the knees forward
- 31 Lower the heels
- & Lift both heels and bend the knee forward, ¼ turn right (3.00)
- 3 2Lower the heels

### TAG (2 counts) at the end of the 10th wall

- 1 Hold
- 2 Hold

