

****2 Restarts (3-6 wall after 16 counts)**

***1 Tag (at end of 2-5-7- wall), counter-clockwise**

S1 Step Fwd – Rock Side – Cross Over – Step Side ¼ Turn – Left Coaster Step

1 LF step fwd
2 RF step fwd
3 LF step side
& RF recover weight
4 LF cross over
5 RF step side
6 ¼ turn left (9.00)
7 LF step back
& RF step next LF
8 LF step fwd

S2 Step Fwd ½ Turn Left – ¼ Turn Left Anchor Step – Cross, Side, Side (x2) Travelling Back

9 RF step fwd
10 ½ turn left with weight on toes (3.00)
11 LF ¼ turn left, step next RF (12.00)
& RF step slightly back
12 LF step next RF
13 RF step cross
& LF step side
14 RF step side
15 LF step cross
& RF step side
16 LF step side

S3 Step, Step – Anchor Step & Sweep – Sweep Back (x2) – Coaster Step

17 RF step fwd
18 LF step fwd
19 RF step back
& LF step next RF
20 RF recover weight & left sweep
21 RF sweep
22 LF sweep
23 LF step back
& RF step next LF
24 LF step fwd

S4 Scuff, Hitch, ¼ Turn Left - Step Side – ¼ Turn Left Shuffle Cross – ¼ Turn Right Out Out, and Cross Over – Full Turn, Left Flick

25 RF scuff
& RF hitch
26 RF ¼ turn left, big step side (9.00)
27 LF ¼ turn left step cross (6.00)
& RF step side
28 LF step cross
& RF ¼ turn right step side (9.00)
29 LF step side
& RF step to the center
30 LF step cross over
31 Full turn right (bringing the weight on the right) (9.00)
32 LF Flick

Restart - at 3 and 6 wall after 16 counts, adding a right step side (& count)

Tag - at the end of the 2 - 5 - 7 wall

Rock side – recover weight

1 LF step side
2 RF recover weight

