



Intro: 36 counts (1 Tag; No restart)

- Section 1 TOUCH R OUT, IN, HEEL, HOOK, R LOCK STEP FWD, HOLD**
1-4 Touch R to R side, touch R beside L, touch R heel forward, hook R across L
5-8 Step R forward, lock L behind R, step R forward, hold
- Section 2 TOUCH L OUT, IN, HEEL, HOOK, L LOCK STEP FWD, HOLD**
1-4 Touch L to L side, touch L beside R, touch L heel forward, hook L across R
5-8 Step L forward, lock R behind L, step L forward, hold
- Section 3 STEP FWD, TAP, BACK, KICK, BACK, 1/4 TURN L, CROSS, HOLD**
1-4 Step R fwd, tap L behind R, step L back, kick R diagonally forward
5-8 Step R back, 1/4 turn L stepping L to L, cross R over L, hold [9:00]
- Section 4 SIDE, FLICK, 1/4 TURN L BACK, HOOK, LOCK STEP FWD, HOLD**
1-2 Step L to L, flick R heel up behind L
3-4 1/4 turn L stepping R slightly back, hook L across R [6:00]
5-8 Step L forward, lock R behind L, step L forward, hold
- Section 5 HEEL FWD, HOLD, TOE BACK, HOLD, SIDE, TOGETHER, FWD, HOLD**
1-2 Touch R heel diagonally forward (Style: Throw arms up to right), hold
3-4 Touch R toe behind L (Style: Throw arms down to left), hold
5-8 Step R to R, step L beside R, step R fwd, hold
- Section 6 HEEL FWD, HOLD, TOE BACK, HOLD, SIDE, TOGETHER, BACK, KICK**
1-2 Touch L heel diagonally forward (Style: Throw arms up to left), hold
3-4 Touch L toe behind R (Style: Throw arms down to right), hold
5-8 Step left to left, step right beside left, step left back, kick right forward
- Section 7 BACK, SCOOT/HITCH, BACK, SCOOT/HITCH, COASTER STEP, HOLD**
1-4 Step R back, scoot back on R hitching L, step L back, scoot back on L hitching R
5-8 Step R back, step L next to R, step right forward, hold
- Section 8 KICK, OUT, OUT, IN, CROSS SHUFFLE, HOLD**
1-4 Kick L fwd, step L out to L, step R out to R, step L to center
5-8 Cross R over L, step L to L, cross R over L, hold
- Section 9 SIDE ROCK, RECOVER, CROSS, HOLD**
1-4 Rock L to L, recover onto R, cross L over R, hold [6:00]

START AGAIN!

- TAG:** Add the following 4 counts after WALL 4 (facing the front wall)
1-4 Rock R to R, recover onto L, touch R beside L, hold