



Don't Let Me Down

32 Count, 2 Wall, Intermediate

Choreographer: Joshua Talbot (AU) Aug 2017

Choreographed to: Don't Let Me Down by Rachael Leahcar.

Album: Here Comes The Sun

8 Count intro, starts on the word "Down"

- Section 1**
12&3&4 **Fwd, Coaster, Lock, ¼ Walk, Walk, Fall Away Diamond**
Step R fwd, step L back, step R together, step L to L diagonal, lock R behind L, step L to L diagonal
&5 1/8 R step R fwd (facing 1.30), step L fwd (1.30)
6&7 Step R fwd (1.30), ¼ R step L back (facing 4.30), step R back
8&1 Step L back, ¼ R step R fwd (facing 7.30), step L fwd
- Section 2**
2&3 **Cross Shuffle, Relace, Side, Cross, ¼, ¼ Side, Back Replace ¼ Fwd**
Keeping your body facing 7.30 but travelling toward 6 o'clock cross R over L, step L to L, cross R over L
4&5& Replace weight L, straighten to face 9 o'clock step R to R, cross L over R, ¼ L step R back
67&8 ¼ L large step L to L, rock R behind L, replace weight L, ¼ R step R fwd
- Section 3**
1&2 **Full Triple, Rock ½, Pivot ¼, Cross, Hip Sway**
½ R step L back, ½ R step R fwd, step L fwd (or Shuffle Fwd LRL)
3&4 Rock R fwd, replace weight L, ½ R step R fwd
5&678 Step L fwd, ¼ R taking weight R, cross L over R
78 Step R to R and sway hips R, replace weight L and sway hips L
- Section 4**
12&3 **Side, Drag Behind, Side, Cross, Replace ¼ Fwd, Replace, Full Back, ½ Shuffle**
Step R to R, drag L towards R as you step L behind R, step R to R, cross L over R
4&5 Replace weight R, step L to L, ¼ L rock R fwd
6&7 Replace weight L, ½ R step R fwd, ½ R step L back (Or Shuffle back LRL)
8& ½ R step R fwd, step L together
Optional 1 ½ Triple turn over R shoulder on count 8& (1)- ½ R step R fwd, ½ R step L back, then do a further ½ turn over R stepping R fwd, which is the 1st count of the dance

32 counts

Tag: End of Wall 1 & 5 add a step together: 1& Step R fwd, step L together (facing 6 o'clock)

Bridge: Wall 2 & 6; after count 16, add ball step/gallop: &1 step L together, step R fwd (facing 12 o'clock) Continue dance as normal

Finish: Triple to front wall.