

KICK LEFT, KICK RIGHT, STOMP LEFT, DOUBLE CLAP, RIGHT SAILOR STEP, LEFT SAILOR CROSS

- 1 & Kick left leg forward & bring left foot back in place
2 & Kick right leg forward & bring right foot back in place
3 Stomp left foot forwards
& 4 Clap hands twice
5 & 6 Cross right foot behind left & step left foot to left side, step right foot to right side
7 & 8 Cross left foot behind right & step right foot to right side, cross left foot over right foot

RIGHT SIDE ROCK, CROSS BEHIND AND IN FRONT, LEFT SIDE ROCK, CROSS BEHIND AND IN FRONT

- 9 - 10 Rock to right side on right foot, rock in place with left foot (optional snake roll)
11 & Cross right foot behind left foot & take a small step to left side
12 Cross right foot in front of left foot
13 - 14 Rock to the left side on left foot, rock in place with right foot (optional snake roll)
15 & Cross left foot behind right foot & take a small step to the right side with right foot
16 Cross left foot in front of right foot

RIGHT TRIPLE STEP HALF TURN RIGHT, LEFT TRIPLE STEP HALF TURN RIGHT, ROCK BACK AND FORWARDS, SCOOT LEFT AND RIGHT

- 17 & 18 Right triple step (stepping right & left, right) turning half turn right
19 & 20 Left triple step (stepping left & right, left) turning half turn right
21 - 22 Rock back on right foot, rock forwards on left foot
& 23 Scoot left foot back hitching right knee, step down on right foot
& 24 Scoot right foot back hitching left knee, step down on left foot

/On counts 17&18, 19&20, steps are done close together

KICK RIGHT, LEFT CROSS STEP CROSS, CROSS UNWIND, STOMP RIGHT, BODY ROLL

- 25 & Kick right leg across left leg & bring right foot back in place
26 & Kick left leg across right leg & bring left foot back in place
27 & 28 Cross right foot across left foot
& 28 Take small step with left foot to left side, cross right foot across left foot
29 - 30 Cross ball of left foot over right foot, unwind half turn right on balls of feet
31 Stomp right foot forwards
32 Body roll (bend knees then push up through hips and chest)

REPEAT