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Dance Map: 32-32-16-32-32-32-24-32-32...

**Kick and point, Kick and point, Paddle half turn, Sailor step**

- 1&2 Kick left foot forward, Step in place on left foot, Touch right toes to the side.  
3&4 Kick right foot forward, Step in place on right foot, Touch left toes to the side.  
&5&6 Lift left knee up as you turn 1/4 turn left, Touch left toes to the side,  
Lift left knee up as you turn 1/4 turn left, Touch left toes to the side.  
7&8 Step left foot behind right, Step right foot to the side, Step left foot next to right (Slightly forward).

**Wizard step, Wizard step, Rock, Recover, Coaster step**

- 9-10& Step forward at an angle on right foot (2:30), Step left foot behind right (lock),  
Step right foot slightly to the side.  
11-12& Step forward at an angle on left foot (10:30), Step right foot behind left (lock),  
Step left foot slightly to the side.  
13-14 Rock forward on right foot. Recover on left foot.  
15&16 Step back on right foot, Step left foot next to right, Step forward on right foot.

**Step, Touch, Turn step, Touch, Step, Touch, Back, Stomp**

- 17 Step forward on left foot.  
18 Touch right foot next. (Option: stomp next to)  
19 Turn 1/4 turn to right stepping right foot to the side.  
20 Touch left foot next to right. (Option: stomp next to)  
21 Step forward on left foot.  
22 Touch right foot next to left. (Option: stomp next to)  
23 Step back on right foot.  
24 Stomp left foot next to right. (Don't change weight)

**Shuffle back, Rock back, Recover, Shuffle forward, Step, Half turn**

- 25&26 Step back on left foot, Step right foot next to left, Step back on left foot.  
27-28 Rock back on right foot. Recover onto left foot.  
29&30 Step forward on right foot, Step left foot next to right, Step forward on right foot.  
31 Step forward on left foot.  
32 Turn 1/2 turn to right taking the weight onto right foot.

**RESTARTS:**

**The first restart** happens when starting the 3rd wall. Do 16 counts and restart.

**The second restart** happens after starting the fourth wall after the first restart. Do 24 counts of the dance and restart.