

### HEEL GRIND, RECOVER, COASTER STEP, 1/4 TURN HEEL GRIND, COASTER STEP

- 1-2 Right heel grind forward, recover to left.  
3&4 Step right back, step left next to right, step right forward.  
5-6 Left heel grind forward, recover to right. (start 1/4 left turn)  
7&8 Turning 1/4 left, step back left, step right next to left, step left forward.

### ROCKING CHAIR, SHUFFLE, KICK AND POINT X 2

- 1&2& Rock right forward (1), recover to left (&), rock right back (2), recover to left. (&)  
3&4 Step right forward, step left next to right, step right forward.  
5&6 Kick left forward, step on left, point right to side.  
7&8 Kick right forward, step on right, point left to side.

### CROSS, SIDE, SAILOR 1/4 TURN, SHUFFLE, STEP, PIVOT 1/2

- 1-2 Step left across right, step right to side.  
3&4 Step left behind right (start 1/4 left turn), step right slightly in front of left, step left slightly forward.  
5&6 Step right forward, step left next to right, step right forward.  
7-8 Step left forward, pivot 1/2 right. (weight should be on right foot)

### SHUFFLE 1/4 TURN, SAILOR STEP, COASTER STEP, KICK BALL STEP

- 1&2 Turning 1/4 right, step left to side, step right next to left, step left to side.  
3&4 Step right behind left, step left slightly to side, step right slightly to side.  
5&6 Step left back, step right next to left, step left forward.  
7&8 Kick right forward, step on right, step left forward.

**Tag 1** is at the end of 2<sup>nd</sup> wall, add 4 counts.

- 1-4 Rock right forward, recover to left, rock right back, recover to left.

**Tag 2** is at the end of 5<sup>th</sup> Wall which is 8 counts.

- 1-2 Rock right forward, recover to left  
3&4 Shuffle back right, left, right.  
5&6 Left coaster step  
7&8 Right kick ball step

**Extended tag** is at the end of wall 7

Repeat tag 2 and add on Tag 1 to rock forward, recover, rock back, recover.