

**Nothing At All!**

BEGINNER

42 Count

Choreographed by: Chris Brocklesby

Choreographed to: When You Say

Nothing At All by Ronan Keating

**TOUCH & TOUCH, CROSS SHUFFLE. TWICE (LEADING RIGHT THEN LEFT)**

- 1 & 2 Touch right to right side, & touch right next to left, touch right to right side  
3 & 4 Cross right over left, & step left to left side, cross right over left  
5 & 6 Touch left to left side, & touch left next to right, touch left to left side  
7 & 8 Cross left over right, & step right to right side, cross left over right

**BRUSH FORWARD, BRUSH CROSS, SHUFFLE FORWARD. TWICE (LEADING RIGHT THEN LEFT)**

- 9 - 10 Brush right foot forward, brush right crossing over left  
11 & 12 Step forward on right, & step left beside right, step forward on right  
13 - 14 Brush left foot forward, brush left crossing over right  
15 & 16 Step forward on left, & step right beside left, step forward on left

**ROCK FORWARD-BACK, RIGHT 1/2 SHUFFLE, LEFT 1/2 SHUFFLE, & BRUSH CROSS-FORWARD**

- 17 - 18 Rock forward onto right, rock back onto left  
19 & 20 Right shuffle turning 1/2 right  
21 & 22 Left shuffle turning 1/2 right (making one full turn.)  
& 23 - 24 & Step back on right, brush left crossing over right, brush left forward

**LEFT SHUFFLE FORWARD, STEP FORWARD ON RIGHT, TOUCH LEFT BESIDE RIGHT, LEFT SHUFFLE TO LEFT SIDE, CROSS ROCK RIGHT-LEFT**

- 25 & 26 Step forward on left, & step right beside left, step forward on left  
27 - 28 Step forward on right, touch left next to right  
29 & 30 Left shuffle to left side  
31 - 32 Rock right over left, rock back on to left

**RIGHT SHUFFLE TO RIGHT SIDE, CROSS ROCK LEFT-RIGHT, SIDE STEP TOUCH RIGHT, BUMP & BUMP &, STEP, 1/2 PIVOT**

- 33 & 34 Right shuffle to right side  
35 - 36 Rock left over right, rock back on to right  
37 - 38 Step left to left side, touch right next to left  
39 & Step right to right side as bumping hips right, & bump hips left  
40 & Bump hips right, & bump hips left  
41 - 42 Step forward on to right, pivot 1/2 left

**REPEAT**