
16 count intro

1-8 L FORWARD, OUT OUT, KNEE IN OUT DOWN, TOE HEEL TWISTS

- 1&2 Step L forward, Step R forward and out to R side, Step L forward and out to L side
3&4 On toe of R turn R knee in toward L knee, Pivoting on toe of R- turn R knee out to R side,
Drop R heel down (weight to R)
5,6 Turn L toe to R, Turn L heel to R
7&8& Turn L toe to R at same time step R to R (R toe still pointed to R toward 3 o'clock),
Turn L heel to R at same time bend both knees (knees pointed out to sides),
Turn L toe to R at same time step R to R (R toe still pointed to L toward 3 o'clock),
Turn L heel to R at same time bend both knees (knees pointed out to sides) 12 o'clock

9-16 LUNGE, TURN ¼, SYNCOPATED ½ TURN, ROCK ¼ TURN, HIP PUSHES

- 1,2 Lunge to R (left leg extended, right knee bent), Push weight back to L turning ¼ L
3&4 Step R forward, turn ½ L stepping L forward, Step R forward
5,6 Rock L forward, turning ¼ R step weight to R 6 o'clock
7&8 Pushing hips left: Step L to L, Slide R to L, Step L to L

* **RESTART HERE: REPLACE COUNT &16 WITH PUSH HIPS R (WEIGHT TO R)***

17-24 STEP TOUCH R & L, ¼ TOUCH POINT, ¼ STEP FULL TURN STEP TOUCH

- 1&2& Step R to R, Touch L beside R, Step L to L, touch R beside L,
3&4 Turn ¼ to R stepping R forward, Touch L beside R, Point L to L side 9 o'clock
5,6 Turning ¼ to L Step L forward, Step R forward
&7 (Full turn) Pivot ½ to L stepping L forward, Pivot ½ to L stepping R back
&8 Step L beside R, Touch R beside L 6 o'clock

25-32 STEP R, ROCK RECOVER, WEAVE L, TOE DROP, TURN ¼, ½, ½

- 1,2& Step R to R, Rock L behind R, Recover on R
3&4 Step L to L, Step R behind L, Step L to L
5&6 Touch R toe to R, drop R heel (taking weight), Step on L (angle left prepping for turn)
7&8 Turn ¼ to R stepping R forward, Turn ½ to R stepping L back, Turn ½ to R stepping R
forward 9 o'clock

***Restart** once during 3rd rotation of dance: Dance counts 1-15, replace count &16 with: Push
hips R (Weight to R) - Restart happens on 12 o'clock wall*

Crank It Up...and Dance!!!

Practice Music: Gimme That by Chris Brown (no restart)